$1,000 Challenge

OBJECTIVE   Icebreaker or Energizer (will warm up the room and create fun and competition)

MATERIALS   Paper money (bundles of ten $100 bills for each participant)
1 coin per participant
Prize for the winner (it really does add to the experience)
Posted instructions (challenges & rules)

TIME   **Approx.** 10-15 minutes

INTRODUCTION
Explain that this activity will be competitive, so first enroll safety. As you move around the room, look out for yourself and one another. Also, be aware of your limitations, you have the right to pass on a challenge if you have a physical limitation.

DIRECTIONS
- Each person starts with $1,000 – the winner will be the person at the end with the most money.
- There are 3 possible challenges, which the facilitator will model before game play.
- Try to challenge as many people to as many challenges as possible – these challenges are rapid fire (no hiding out to protect your money)!

THE CHALLENGES (facilitator models each one)
- Rock, Paper, Scissors: winner takes all, not best 2 out of 3
- Thumb Wrestling: Intro "1, 2, 3, 4 I declare a thumb war" + 3 second hold
- Coin Flip: Call it in the air

RULES
- You must accept any challenge that comes your way
- Partners must agree on how much they're wagering for each challenge ($100 minimum bet, $500 max bet)
- 4 minute round – challenge as many people to as many different challenges as possible within those 4 minutes

Modeling is critical, as well as answering any questions before game play begins. Once participants begin, let them know they have 2 minutes left, 1 minute left, 30 seconds left, then count down from 10 seconds. Finally, ask participants to count their money without sharing out. If participants still have $1,000 or more remaining, ask them to stand. Start counting up by 100's, asking them to stay standing if they have still have that amount of money, until you reach a winner!

CLOSING
Thank you for your energy and enthusiasm. I hope this woke you up, and was fun. And now you're ready for our next activity…